

ASSESSING YOUNG LEARNERS (DURING A PANDEMIC)

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TODAY WE WILL...

01

**TALK ABOUT
ASSESSMENT**
What? Why?

02

**SHARE OUR
PRACTICES**
What have you done
so far?

03

REVIEW 3 IDEAS

Of assessment that are
feasible in today's
context
(and are not Google forms!)

04

**SHARE YOUR THOUGHTS
ABOUT THE IDEAS**
Do you need help? Do you think
something could be improved?
Do you believe they could work?

01

ASSESSING YOUNG LEARNERS

- What do we assess?
- Why do we assess?
- How do we assess?





ASSESSING YOUNG LEARNERS

WHAT?	WHY?	How?
Vocabulary	Objectives achieved?	Paper-and-pencil tests
Grammar	Improvement	Oral tests
Reading	Grades	Projects
Integrated contents		Observation
		Other?



Los alumnos responden
mediante tarjetas con códigos

FORMATIVE ASSESSMENT



Cuestionarios, los alumnos
responden con sus dispositivos



Nubes de palabras, lluvia de
ideas, encuestas y más...



QUIZIZZ

Cuestionarios gamificados,
en vivo o asíncronos



socrative

Cuestionarios con registro de
evaluaciones instantáneas



Flipgrid

Los alumnos contestan las
preguntas con sus propios videos



edpuzzle

Preguntas sobre videos.
Perfecta para Flipped Classroom



nearpod

Presentaciones y
actividades interactivas



Fichas interactivas
y evaluables



CoRubrics

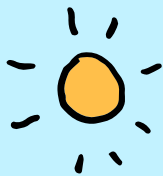
Rúbricas para las hojas
de cálculo de Google

02

LET'S SHARE!

HOW DO YOU ASSESS YOUR LEARNERS?





03

LET'S TAKE A LOOK AT SOME

IDEAS

...That are suitable for our current context, considering also:

- Class size
- Student's age and level of English

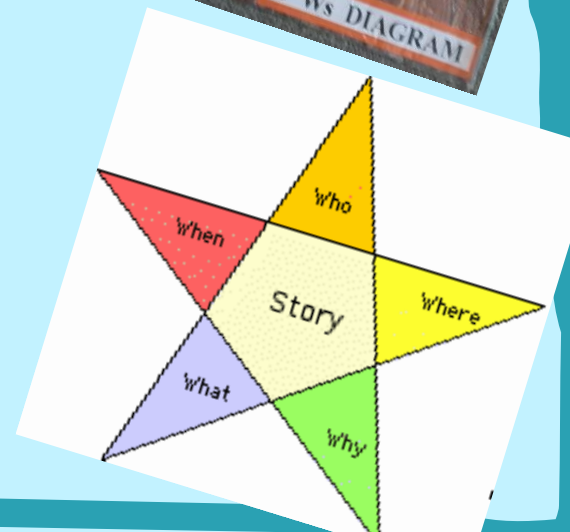


#1. GRAPHIC ORGANIZERS

"A PICTURE IS WORTH A THOUSAND WORDS"

- Class size – Can work with any.
- Student's age and level of English – suitable for all ages and levels (even with children who can't read or write!).
- **Variety!** there are so many types and layouts you can use!
- Easy to mark (very Little information to read)
- Perfect for storytelling! (Reading or listening)
- Can be done by hand or in the computer.

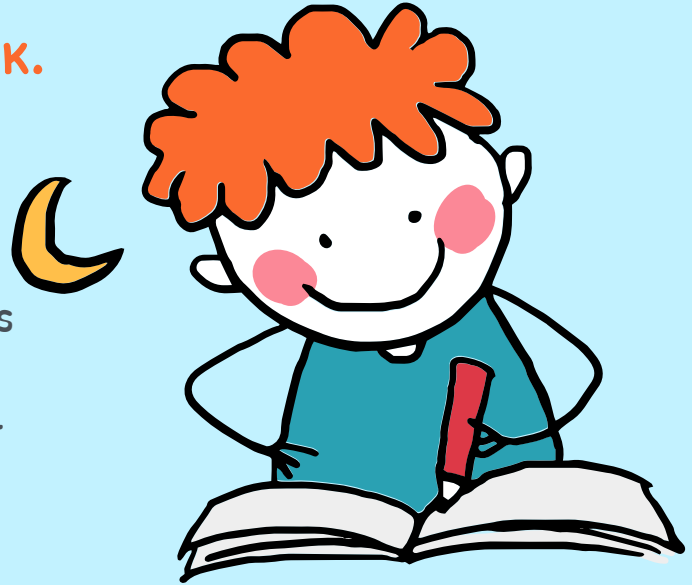


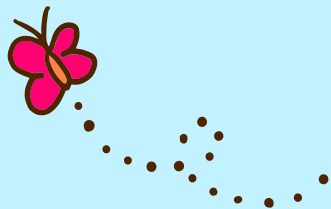


#2. PORTFOLIOS

THEY ARE MORE THAN A RECOLLECTION OF WORK.
THEY HAVE A PURPOSE!

- Class size – Can work with any.
- Student's age and level of English – suitable for all ages and levels (even with children who can't read or write!).
- **Motivating!** Kids feel more empowered by choosing what to include in the portfolio (they have control!)
- Online portfolios for older students (digital literacy)





PORTFOLIOS...

SHOWCASE

Students showcase their
best achievements



PROCESS

Highlights the process,
not the outcome



HYBRID

Mixes both

- ✓ Learning objectives to focus on
- ✓ Types of evidence to include (homework, assignments, in-class activities, independent activities, tests or assessments, drafts, etc.)
- ✓ Timeline (a month, a unit, a semester, etc.)
- ✓ Rubric

#3. GAMES

- Class size – the bigger it is, the more complex it becomes (time consuming)
- Student's age and level of English – suitable for all ages and levels.
- **Motivating!** Kids don't realize they're being tested
- May require a level of autonomy from the students.

**"BUT HOW CAN WE ASSESS GAMES IN
HYBRID OR REMOTE LESSONS?"**



EXAMPLE OF A GAME: OFF-LINE KAHOOT

- You have to prepare a set of questions with alternatives, just like in a Kahoot game.
- You ask students at home to cut 4 pieces of paper and draw a geometrical form (like in Kahoots: circle, triangle, etc.) in each one.
- Explain your students that they have to show you in the camera the paper with the shape that corresponds to the correct answer.
- Show a slide with the questions and the option, count (x), and ask your students to show the paper.
- Take a screenshot to save all the answers. Alternatively, you can tick in a list all the students with incorrect/no answers.
- At the end tally the answers.
- *Digital skills - Need to be fast and/or 2 devices.*
- *Requires prior practice + cameras*



OTHER EXAMPLES

PLAY PRETEND

- Pre-teach the needed vocabulary
- You can assign students a role according to the topic you are covering (ex. Family member, profession, food, etc.). You will work with a small group each time. Start with the best students, ask the rest to watch.
- Call a student by the role you gave them (ex: where is the nurse? Where is the brother?) and when the student says "I'm here" you ask them "what are you?" and they can either show you a picture or tell you in Spanish.
- *It is slow and only a few words/phrases can be covered at a time.*



OTHER EXAMPLES



FIND THE TREASURE



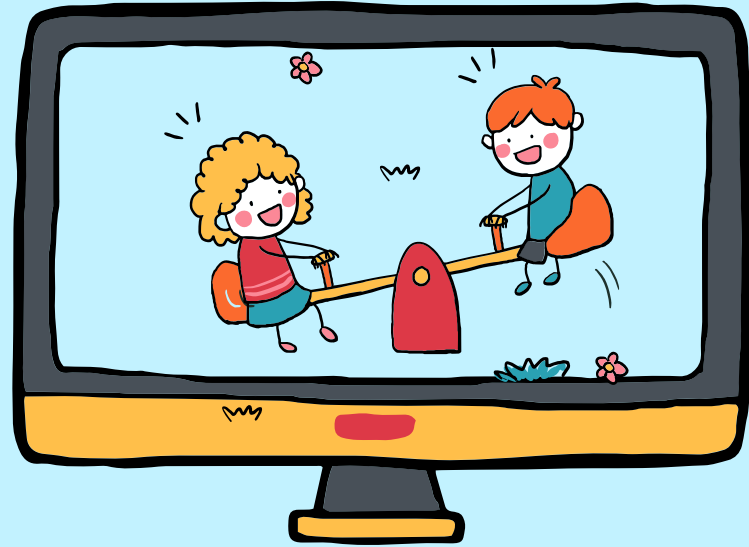
- Send them a map of a city, with names of buildings and streets.
- You will dictate the directions to find a treasure. They have to trace each step they take.
- After finishing they have to send you a picture of their map. With the traces you can see where they made mistakes.
- After everyone sent you the picture you can tell them where was the treasure and who won.
- *Only works with some contents.*
- *Can be adapted to younger children by transforming it into a color dictation or paint by numbers.*

USING GAMES IN ONLINE LESSONS



There are many possibilities, but not all of them work in any context. We should try to find something that can motivate OUR students, modifying accordingly. There are many different realities and there are not one-size-fits-all games.

Using games to assess children is a suggestion and you can use what you want... it is your classroom!



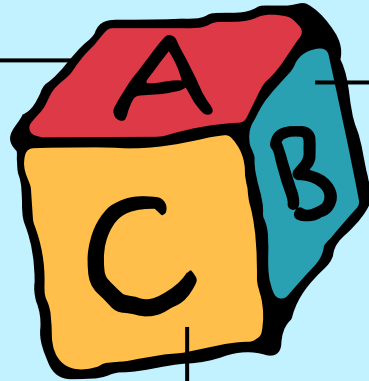
[Click for more online game ideas](#)

04

WHAT DO YOU THINK ABOUT THESE IDEAS?

REALISTIC?

Do you think they can
be done in the current
context?



ANY OTHER
COMMENTS?
HAVE ANOTHER
IDEA?

Your opinion is very
important!

INTERESTING?

Did you like any?
Would you use one?

THANKS!

Do you have any questions?
Need some help?

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